

LATVIAN ONLINE YOUTH TEAMS CHAMPIONSHIP 2020

CONDITIONS OF CONTEST

1. The LATVIAN ONLINE YOUTH TEAMS CHAMPIONSHIP TEAMS 2020 will be hosted in Bridge Base Online on 15th of November, 2020.

2. All participants are bound by the regulations contained within this document.

Registration for this event will be open to teams of 4 – 6 players.

The deadline for registration: 12:00 November 14, 2020.

3. Schedule of play (Riga time, EET):

10:00 – Round 1

11:30 – Round 2

13:00 – Round 3

16:00 – Round 4

17:30 – Round 5

19:00 – Round 6

20:30 – Round 7

4. Format

The event will be played as a single stage competition in the form of a “Round Robin”: 7 rounds of 7 boards.

The results of each match shall be converted into Victory Points in accordance with the appropriate WBF IMP/VP scales.

In case of an odd number of teams the bye team will receive 12 VPs.

5. Line-Up

All matches will be played without change of the line-up; unless there is a serious reason for that, to be decided by the TD.

The teams are expected to submit their line-up as soon as practical but, in any case, not later than 30 minutes before the start of the round.

Teams who infringe this regulation will be subject to VP penalties according to this scale:

- 1st occasion – warning;
- 2nd and any subsequent occasion – 0.5 VP penalty.

The line-up must be submitted through the line-up web utility. All captains will be provided with the respective link and the password.

It is possible to change the submitted line-up but not later than 30 minutes before the start of the round.

The line-up is completely blind and will not be published before the start of the round.

6. Running the matches

All players involved must be online and logged in to Bridge Base Online 10 minutes before the start of the round at the latest.

The Tournament Director will create the tables and send invitations to the players in accordance with the submitted line-ups. Players are requested to accept the invitation immediately upon receipt.

All tables will play duplicated boards (same boards for every team).

The table settings will not allow kibitzers.

Barometer scoring will be OFF. The scores are only visible (for the players) after the last board has been played.

Undo and claiming: we encourage the players to accept the opponent's undo in the obvious misclick situations during the bidding as well as play. In case such undo is refused a player gets one "challenge" whereby the TD can be summoned to the table. Play at the moment of the refusal must be shut down till the TD arrives. The TD is the one who can assess the situation, and if he believes the undo is justified by an obvious misclick that no reasonable player should refuse, the undo has to be accepted by the opponents.

System policy. The use of both HUM systems and "Brown Sticker" methods is prohibited. The only exception is 2D Multi opening. Before the match starts, the players must inform their opponents about their bidding system and carding agreements.

If players explain bids via chat they should set the recipients to Opponents, not Table, so that only opponents see the explanation not partner. But the best way is to explain the bids via the BBO alert mechanism.

Players alert their own bids.

Players may not consult their own system card and use any aids to their memory, calculation or technique between the commencement of the auction period and the end of play.

The gravest possible offence is for a partnership to exchange information through prearranged methods of communication other than those sanctioned by the Laws of Bridge or self-kibitzing.

Players are expected to finish 7 boards within 55 minutes. The Tournament Director may remove unplayed boards if in his opinion a delay in finishing the match in the allotted time would interfere with the smooth running of the competition.

7. Request of the TD ruling

This tournament will of course be played in the most respectful way possible. Fun and good bridge are paramount. Any player can summon the Director to the table in case of irregularities. The time for a request for a TD ruling expires 30 minutes after the end of the match. All requests will be decided by a qualified Director (if appropriate - in consultation with another directors and/or world class players); no further appeal will be possible after his/her decision.

8. These Regulations may be amended and augmented at the discretion of the organizing committee if circumstances so warrant so as to ensure the smooth, efficient and enjoyable running of the tournament.

9. Tournament is organized by Latvian Bridge federation. Main tournament organizer – Kārlis Rubins, +371 29724610, k.rubins@inbox.lv. Main tournament director – Denis Dobrin, dobrin@bridgemoscow.ru.

10. Registration must be made through the web-page until 12:00, November 14. When making registration please include name (country) of the team and 4 till 6 players: Players name, surname and nick name on the BBO. Also, it is mandatory to include e-mail of the captain (1st player on the list). The e-mail is necessary for the organizers to communicate with the team, especially to send information regarding procedure of the line-up.

11. Participants must be born no later than 01.01.1995. This tournament is strictly for the juniors.

12. Entry fee. There is no entry fee for the participation.

13. Prizes. First 3 teams receive real medals (not on-line). Tournament organizers will contact the winners and present medals to them.

14. Results. All the results will be on www.bridge.lv and www.bridgeresults.org. Detailed link will be sent to the captains when the registration is over.