# THE ALT MIXED TEAMS V

OCTOBER 19 - 23 2020



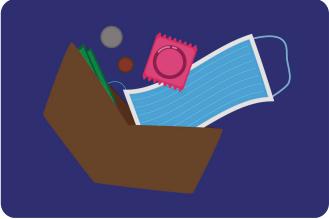
**WORLD CLASS ONLINE BRIDGE EVENTS** 

# Welcome to the Alt Mixed XCV

Let's face it. Corona is not leaving any time soon. The world has a house guest draining our patience, limiting our social life and exhausting our economy.

Our house guest is stalking us when we walk out the door, obstructing our intimacy and does not care about being uninvited.

This is the fifth edition of the Alt Mixed Teams. Soon we will begin planning the Alt events in 2021. Probably for the first three months. Then until summer. Then in the fall. What better way to spend the dark winter than playing online bridge?



Instead of waiting for our house guest to leave, perhaps we should learn to live with him. In time we can hopefully resume our lives, but our house guest might stay indefinitely.

All players should enter BBO 10 minutes before the beginning of a match. TD Denis Dobrin will instruct you where to sit. All players must have their name in their BBO-profile. Private isn't allowed for the sake of opponents and kibitzers.

## **Today's Schedule**

Monday October 19

10:00 EDT / 16:00 CET	RR 1 (20 boards)
13:00 EDT / 19:00 CET	RR 2 (20 boards)
16:00 EDT / 22:00 CET	RR 3 – 1st half (10 boards)

## Draw

## **RR 1**

## Format

Ten teams play a full Round Robin. Matches of 20 boards.

The top four teams will play semifinal and final.

To ensure the best possible format, some matches will be played in two sets, 10 boards one day, the last 10 boards the next.

Change of line up is possible after 10 boards in all matches.

See the CoC in this bulletin or online for more info.



RR 2

**RR 3** 

ты	Home Team	Visiting Team
1	DONNER	SILLA
2		C- ZORLU
3		<u> </u>
<u>4</u>		
<u>5</u>	ALPERT	HINZE

Link to results

**Alt Mixed Results** 

Link to previous and future Alts & bulletins

Alt.bridgeresults.org



Tbl Home Team Visiting Team 1 DONNER C ZORLU 2 SILLA ISRAEL 3 EDMONDS UNICORNS 4 WILSON HINZE 5 RASPBERRIES ALPERT

## Teams / Players / Nicknames

## ALPERT

Claire Alpert Leonardo Fruscolini Carlos Hoyos Alfredo Versace Luisana Madueño Janice Seamon

#### DONNER

Gary Donner Cecilia Rimstedt Marion Michielsen Per-Ola Cullin Joe Grue Sandra Rimstedt Max Rotaru

## **EDMONDS**

Giorgia Botta Jodi Edmonds Zachary Grossack Judi Radin Joel Woolridge

#### HINZE

Ellen Hessel Ira Hessel Kay Enfield Greg Hinze Patty Hinze

#### ISRAEL

Michael Barel Ronnie Barr Benin Ilan Herbst Nathalie Saada Dana Tal Noga Tal Yaniv Zack clairee2 Frusco Charlie111 nevaio Suili Janicem

Gdonnersc1 Cillar Lady007 pocken Joegrue Sandria Maxentius

Gio 89 Jodi E Germs345 judir Firechief

Chongo Lesinge Cx107 Ghinze vincent

mich-b ronniebarr ilanh natsa danat85 nogatal yanivz

## RASPBERRIES

Irene Baroni Thomas Bessis Pierre Franceschetti Hilda Setton

## SILLA

Lise Blaagestad Geir Brekka Ann Karin Fuglestad Erik Saelensminde Harald Eide

## UNICORNS

Nancy Katz Migry Campanile David Berkowitz Chris Willenken Sally Brock Barry Myers

#### WILSON

Ida Gronkvist Mikael Gronkvist John Kranyak Jessica Larsson Cornelis van Prooijen Alison Wilson Guy Mendes de Leon Veri Kiljan Jenny Wolpert

## ZORLU

Asli Acar Sedat Aluf Tuna Aluf Namik Kökten Sirma Sanus Ilker Ayaz Nafiz Zorlu Selen Büke Ali Uçar princi Malpaluche gewd explumber

kaninen annkafu diktatore hareide

- heart27 migry mickeyb junior saralindaj bazzam
- Halko Mike\_G Jkrans jela79 Riccovp Flyfalcon guymdl vkill rymanjenny
- aslicann monk99 tuna2 naumoski lila\_s kanaryaz begse selenbukea no weak

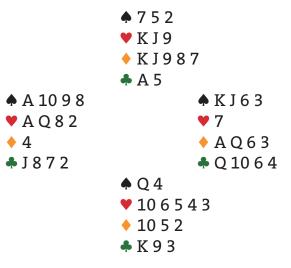
## A Finesse Too Far From the Alt Mixed III



By Mark Horton

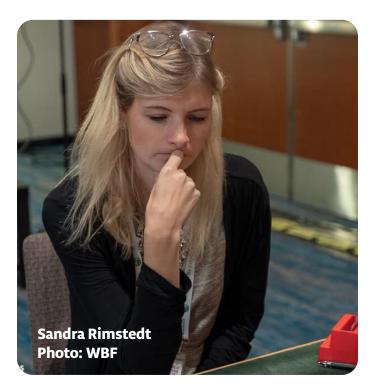
One advantage of Lockdown is that it affords me an opportunity to watch some of my favourite movies. A Bridge too Far is a dramatic account of the attempt to secure a bridgehead into Germany and finish the war by Christmas 1944. The finesse is one of the first things you learn when starting out in bridge. However, there are times when it is best to forget about it, as on this deal from the Alt Mixed III:

## Board 9. Dealer North. EW Vul.



WEST	NORTH	EAST	SOUTH
Rotaru	Willenken	S. Rimstedt	Katz
_	1♦	Pass	Pass
Dble	Pass	2 🔶 *	Pass
2♥	Pass	2♠	Pass
4♠	All Pass		

The modern approach is to respond 1♥ with the South hand, but it's not everyone's cup of tea.



South led the ◆2 and declarer took North's jack with the queen, played a heart to the ace, ruffed a heart, cashed the ◆A, ruffed a diamond, ruffed a heart, ruffed a diamond and played the established ♥Q, ruffed and overruffed. She had taken the first eight tricks and the ♠AK were the other two she needed.

After an initial diamond lead by South, several declarers in 4♠ opted to ruff two diamonds in dummy, cashing the top trumps along the way, and then playing on clubs for an easy ten tricks.

This was the unfortunate outcome at the other table in this match:

WEST	NORTH	EAST	SOUTH
N Tal	Grossack	Zack	Byrnes
_	1♦	Pass	1♥
Pass	1NT	Dble	Pass
2 ♦ *	All Pass		

Obviously West was not expecting 2 to be passed, but if you interpret East's double as promising the black suits then there is a good case for simply bidding 4. 2 drifted one down.

It's worth noting that West did not double on the first round, but some did, including Thomas Bessis and Marjo Chorus.

If you can guess who has the AQ then it is easy enough to arrive at ten tricks - and if you play South for the AQ you can take 11 tricks by ruffing two hearts high while picking up the trumps before setting up a club trick.

After the sequence 1 ◆ -Pass-1♥-Dble-Rdbl\*-4♠ one declarer, knowing South had five hearts and North three, decided to play North for the spade queen and that was a losing option. Although South did not switch to a low club declarer had to play the suit himself and North went up with the ace and returned a club, so the club ruff was the setting trick.

Once declarer has taken a losing view in spades the contract will fail even if the defenders don't take the club ruff, but the fact that the possibility exits should be enough to persuade declarer that on this deal it might prove to be a 'Finesse too Far'.

## Alt Tournaments in 2020

16 - 20	November 2020	Minor Alt Invitational IV
16 - 19	November 2020	TampAlt Qualification
7 - 11	December 2020	Alt Mixed VI
14 - 18	December 2020	TampAlt – Main event (32 world class teams)
19 - 21	December 2020	Alt supports CAT - Felines to the rescue (entry fees go to the CAT Legal Defense Fund)

Read more and apply for invitation via alt.bridgeresults.org

1. The Alt Mixed IV will be hosted in Bridge Base Online from 19th to 9th of October, 2020.

2. All participants are bound by the regulations contained within this document. The Alt Organization emphasizes that all its events are by invitation. Teams who are interested in receiving an invitation and believe they meet the standard of Alt's various events can apply.

Invitations for this event will be issued to teams of 4 - 10 players.

Alt reserves the right not to invite any team/player without giving a reason. At the moment teams and/or players (also who have played in the Alt before) are applying, they agree to the aforementioned terms.

Should a team be disqualified and/or withdrawn by themselves (before or during the event), no refund of the entry fees will be made.

## 3. Schedule of play:

Monday, 19 October 2020 10:00 EDT / 16:00 CET – RR 1 (20 boards) 13:00 EDT / 19:00 CET – RR 2 (20 boards) 16:00 EDT / 22:00 CET – RR 3 – 1st half (10 boards)

Tuesday, 20 October 2020 10:00 EDT / 16:00 CET – RR 3 – 2nd half (10 boards) 11:45 EDT / 17:45 CET – RR 4 (20 boards) 14:45 EDT / 20:45 CET – RR 5 (20 boards) Wednesday, 21 October 2020 10:00 EDT / 16:00 CET – RR 6 (20 boards) 13:00 EDT / 19:00 CET – RR 7 (20 boards) 16:00 EDT / 22:00 CET – RR 8 – 1st half (10 boards)

Thursday, 22 October 2020 10:00 EDT / 16:00 CET – RR 8 – 2nd half (10 boards) 11:45 EDT / 17:45 CET – RR 9 (20 boards) 15:00 EDT / 21:00 CET – Semifinal – 1st half (16 boards)

Friday, 23 October 2020 10:00 EDT / 16:00 CET – Semifinal – 2nd half (16 boards) 13:00 EDT / 19:00 CET – Final (32 boards; 2 separate segments of 16 boards with 5–10 min break in between)

## 4. Qualifying Stage

The qualifying stage will be played in the form of a "Round Robin" and will consist of 180 boards played in 9 matches of 20 boards each. The results of each match shall be converted into Victory Points in accordance with the appropriate WBF IMP/VP scales.

A team will receive 12 VP for any match that is a BYE.

In order to determine the grouping for the knockout stage, a tie between two teams will be broken by the result of the match between those two teams. If there should still be a tie, then the IMP quotient of all matches will be taken into consideration to break the tie.

The top 4 teams from the qualifying stage will advance to the knockout stage.

## 5. Knockout Stage

The team placed 1st in the Round Robin gets to choose the opponent for the semifinal from the teams placed 3th – 4th in the Round Robin.

Semifinal and Final will be played over 32 boards, 2 separate segments of 16 boards each.

There will be the following carry over: In the semifinal no. 1 - 2 get a carry over of 10.1 - 6.1 IMP respectively.

In the final the higher ranked teams in the Round Robin get a carry over of 0.1 IMP as a tiebreaker.

## 6. Line-Up

In the Round Robin change of the line-up is possible after 10 boards provided:

if the whole match (20 boards) is scheduled to be played during the same day – no player can change the compass direction (so East will stay East and so on); if the match is divided between two different days (10 boards + 10 boards) – there are no restrictions on the line-up.

Semifinal and Final will consist of 2 separate segments, so there are no restrictions on the line-up.

The teams are expected to submit their line-up as soon as practical but in any case not later than 30 minutes before the start of the round.

Teams who infringe this regulation will be subject to VP penalties according to this scale:

1st occasion – warning; 2nd and any subsequent occasion – 0.5 VP penalty.

The line-up must be submitted through the line-up web utility. All captains will be provided with the respective link and the password.

It is possible to change the submitted line-up but not later than 30 minutes before the start of the round.

The line-up is completely blind and will not be published before the start of the round.

## 7. Running the matches

All players involved must be online and logged in to Bridge Base Online <u>10 minutes</u> before the start of the round at the latest.

Players should have their official name on BBO profile. Private isn't allowed. Teams who infringe this regulation will be subject to VP penalties according to this scale:

1st occasion – warning;

2nd and any subsequent occasion – 0.5 VP penalty for each match for each player without official name on BBO profile.

The Tournament Director will create the tables and send invitations to the players in accordance with the submitted line-ups. Players are requested to accept the invitation immediately upon receipt.

All tables will play duplicated boards (same boards for every team).

The table settings will allow kibitzers but forbid communication between players and kibitzers.

Barometer scoring will be OFF. The scores are only visible (for the players) after the last board has been played. Kibitzers can see the scores during the match.

Undo and claiming: Alt encourages the players to accept the opponent's undo in obvious misclick situations during the bidding as well as play. In case such undo is refused, a player gets one "challenge" whereby the TD can be summoned to the table. Play at the moment of the refusal must be shut down till the TD arrives. The TD is the one who can assess the situation, and if he believes the undo is justified by an obvious misclick that no reasonable player should refuse, the undo has to be accepted by the opponents.

Players alert their own bids. If players explain bids via chat they should set the recipients to Opponents, not Table, so that only opponents see the explanation, not partner. But the best way is to explain the bids is via the BBO alert mechanism.

Players may not consult their own system card and use any aids to their memory, calculation or technique between the commencement of the auction period and the end of play.

The gravest possible offence is for a partnership to exchange information through prearranged methods of communication other than those sanctioned by the Laws of Bridge or self-kibitzing. Players are expected to finish 14 boards within 2 hours. The Tournament Director may remove unplayed boards if in his opinion a delay in finishing the match in the allotted time would interfere with the smooth running of the competition.

## 8. Request of the TD ruling

The Alt team strongly encourages participants to play in the most respectful way. Any player can summon the director to the table in case of irregularities. The time for a request for a TD ruling expires 30 minutes after the end of the match. All requests will be decided by a qualified director (if appropriate - in consultation with another directors and/or world class players); no further appeal will be possible after his/her decision.

To submit protests, captains should send an email to: info@netbridge.online.

9. These Regulations may be amended and augmented at the discretion of the organizing committee if circumstances so warrant so as to ensure the smooth, efficient and enjoyable running of the tournament.

Although this tournament isn't aligenced with any bridge federation we will cooperate and provide them with all the information necessary to detect and prevent cheating.



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## How to kibitz the Alt Mixed teams on BBO

As in the previous editions of the Alt Invitational, we expect thousands of spectators on BBO. Even though the Alt is not broadcasted via the BBO Vugraph, you can still watch any of your favourites. You simply search for your favorite player's nickname and join his or her table.

If you wish to watch the players whenever they are online, you search for your chosen one (fx Cecilia Rimstedt "Cillar", click on the name and choose 'follow' instead of neutral. Any time you see her online, you can click on her and take a seat at her table. See you on BBO!



www.bid72.com / info@bid72.com

# big 5

These are the 5 pillars of bid72, the premium app on bridge bidding. Download bid72 from the App Store or Google Play and you are good to go.

## 1. Random hands www.bid72.com/random-boards/

- ✔ unilimited number of interesting boards, with and without competitive bidding
- ranking and rating
- ✓ fit for any system at any level
  - 3 weeks free trial (no strings attached)
  - 1 month USD 3.49 / 12 months USD 28.99

## 2. Topic boards www.bid72.com/topics/

- ✓ a set of Topic boards is dedicated to a specific piece of bridge theory
- ✓ each set contains appr. 100 boards ready to bid in-app
- ✓ 3 levels of themes: starter/club/expert
- ✔ popular themes: Jacoby Transfers, Check-Back Stayman, Gazzilli
- sheets with preferred methods designed by the world's best players and teachers 1 Topic costs 100 Bid Points

100 Bid Points USD 1.99/ 500 Bid Points USD 6.99/ 1000 Bid Points USD 12.99

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- ✓ for bridgeclubs and communities
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## 4. Create your own boards www.bid72.com/create-and-upload-your-own-boards/

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## 5. Basic education www.bid72.com/teachers/

- ✓ sets of practice boards for starters
- relevant powerpoints presentations
- ✓ feedback to teachers
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free service for students with **bid72** account (even in trial) discount for teachers on their **bid72** account